

History, Journey for Civil Rights



Overview:

"Journey for Civil Rights: Crossing the Edmund Pettus Bridge" is an immersive virtual reality (VR) experience designed to transport students back in time to one of the most significant moments in American civil rights history. This educational adventure enables students to witness and participate in the historic march for voting rights from Selma to Montgomery, Alabama, and specifically, the pivotal crossing of the Edmund Pettus Bridge.

How to Find the Experience

Once logged in on the VXR Labs homepage, navigate to the "Subjects" tab, select the "History" option from the left-side menu, then select the "Journey for Civil Rights" option.

Supplemental Material

Visit the link below or scan the provided QR code to see specific standards and acknowledgments.



Teaching the Movement

<https://www.learningforjustice.org/sites/default/files/2017-10/Teaching-the-Movement-2011-v2-CoverRedesign-Oct2017.pdf>

Gameplay Instructions

Journey Across the Bridge

Join teachers and other classmates at the beginning of the Edmund Pettus Bridge. As you journey across the bridge, you will encounter information boards where you can read about history and watch videos about the events of that historic march. When you reach the other side, you will encounter the armed resistance the marchers faced at the end of their journey.

