

Literature & Language Lab



Overview:

Dive into the Roaring Twenties with "The Great Gatsby VR Escape Room". Experience the Jazz Age and F. Scott Fitzgerald's prose in a meticulously crafted virtual realm. Solve puzzles tied to the novel's motifs and unlock fresh insights. This immersive adventure merges cutting-edge VR technology with classic literature, offering a unique and enriching exploration of a timeless masterpiece.

How to Find the Experience

Once logged in on the VXRLabs homepage, navigate to the "Subjects" tab, select the "Lit&Lang" option from the left-side menu, then select "The Great Gatsby Escape Room" module.

Next Generation Science Standards (NGSS)

Visit the link below or scan the provided QR code to see specific standards and acknowledgments.

Reading: Literature

RL.11-12.1: Cite strong and thorough textual evidence to support analysis of what the text says explicitly as well as inferences drawn from the text, including determining where the text leaves matters uncertain.

RL.11-12.2: Determine two or more themes or central ideas of a text and analyze their development over the course of the text, including how they interact and build on one another to produce a complex account; provide an objective summary of the text.

RL.11-12.3: Analyze the impact of the author's choices regarding how to develop and relate elements of a story or drama (e.g., where a story is set, how the action is ordered, how the characters are introduced and developed).

Gameplay Instructions

Complete the puzzles within different areas of Jay Gatsby's Mansion. Each puzzle will take you through various literary symbols and elements of the story. Once you have gathered all clues, the truth will be revealed!

